AMENDMENT

In the claims:

Please amend claim 5, 21 and 22.

Please cancel claims 4 and 19.

1. (Cancelled)

2. (Previously Presented) The method of claim 21, wherein the first portion and the second portion are the same portion.

3. (Cancelled)

4. (Cancelled)

5. (Amended) The method of claim 21 ~~4~~ further including the substep of:

reading the second portion of the active decoded video from the first video memory and storing the at least second portion of the active decoded video in a first video memory associated with the first VGA.

6. (Original) The method of claim 5, wherein the first video memory and second video memory are accessed by a direct memory access (DMA) controller associated with the first VGA.

7. (Original) The method of claim 5, wherein the first video memory and second video memory are accessed by a direct memory access (DMA) controller on the second VGA.

8. (Previously Presented) The method of claim 21, wherein the first VGA is a primary VGA, and the second VGA is a secondary VGA.

9.   (Previously Presented) The method of claim 21, wherein the first VGA is a secondary VGA, and the second VGA is a primary VGA.

10.   (Previously Presented) The method of claim 21, wherein the first VGA and the second VGA are part of a video wall such that the first frame of active video is displayed across multiple displays simultaneously.

11.   (Previously Presented) The method of claim 21 further comprising the steps of:

receiving at the second VGA a second frame of active video from a second video source; and

rendering at least a portion of the second frame of video at the first VGA.

12.   (Cancelled)

13.   (Previously Presented) The method of claim 21 further comprising the step of storing the window location in a preference file.

14.   (Cancelled)

15.   (Cancelled)

16.   (Cancelled)

17.   (Previously Presented) The method of claim 22, wherein the video decoder is for decoding a compressed video signal.

18.   (Previously Presented) The method of claim 22, wherein the method further comprises the video source sending the first frame of data over a bus local to the first VGA.

19.   (Cancelled)

20.   (Cancelled)

21.   (Amended) A method of displaying active video on a computer system, the method comprising the steps of:

receiving at a first video graphics adapter (VGA) a first frame of active video from a video source;

rendering at least a first portion of the first frame of video at the first VGA in response to a first control signal, wherein the first control signal is a signal specifying a window location for displaying the active video;

storing the at least a first portion of the active video in a video memory associated with the first VGA; and

rendering at least a second portion of the first frame of video at a second VGA in response to a second control signal and storing the at least second portion of the active decoded video in a first memory associated with the first VGA.

22.   (Previously Presented) A method of displaying active video on a computer system, the method comprising the steps of:

receiving at a first video graphics adapter (VGA) a first frame of active video from a video source, wherein video source is at least one of the following: a video decoder and a television signal;

storing the first frame of active video in a video memory associated with the first VGA; and

displaying at least a first portion of the first frame of video at a second VGA in response to a second control signal.